



Mobile Cloud Computing and Future Internet

29 Nov 2011

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Cloud Computing Overall

- Well known cloud computing approaches
 - Infrastructure as a Service (laaS)
 - Amazon Web Services, Eucalyptus
 - Platform as a Service (PaaS)
 - Microsoft Azure, Google App Engine
 - Software as a Service (SaaS)
 - Microsoft Office Live, Google Apps





Cloud Computing Overall

- Rising cloud computing approaches
 - Network as a Service (NaaS)
 - Network abstraction to enable network connectivity for interconnecting two VM instances, in both single/multiple virtual networks.
 - Cisco OpenStack NetworkService proposals
 - Communication as a Service (CaaS)
 - Cloud based VoIP, IM, email, video conferencing services
 - Global Crossing's audio conference, 8x8 Inc's video conference
 - Database as a Service (DaaS)
 - Hosts Database in the Cloud
 - Amazon Simple/Relational DB Services, Salesforce



Enabling Solutions

- Public cloud computing solutions
 - Hosted by global IT companies through huge scale CPU/Disks
 - Proprietary interfaces with own technical solutions
 - Examples
 - Amazon Web Service (laaS)
 - MS Azure, Google App Engine (PaaS)
 - MS Office Live, Google Apps (SaaS)
- Private cloud computing solutions
 - Hosted by private companies for own cloud construction
 - Open sources are widely used
 - Examples
 - Eucalyptus (basically open source, but license for core enhancement)



- Motivation
 - Strengths of PlanetLab
 - Broad global reach
 - Large (aggregate) bandwidth and low latency to everywhere
 - Point of presence everywhere on earth
 - Weaknesses of PlanetLab
 - Not much computation available anywhere
 - Strengths of the Cloud
 - Large chunks of computation available
 - Weaknesses of the cloud
 - Bandwidth limited to a few centers
 - Latency variable



- NEuca (Network Extensions to Eucalyptus)
 - Creating and configuring virtual machines with multiple network IFs attaches to VLANs or physical IFs in the host node
 - Perform arbitrary post-boot actions on guest VMs





- NEuca
 - Example cases

[global]

slice_id=6D3DE7CC-7188-4982-AF48-F21497450D84 ; optional slice identifier

[interfaces]

- ; Interface specification has the form of either
- ; eth1=vlan:[host ethX]:[vlan tag on ethX]{:guest ip address} or
- ; eth1=phys:[host ethX]{:guest ip address}
- ; interfaces must start at eth1 and can be named in any order, however numbering gaps are not allowed
- ; e.g. if configuration file specified eth1, eth2 and eth4 only eth1 and eth2 will be processed

eth1=vlan:eth0:20:192.168.1.3/24 ; eth1 attaches to eth0.20 on host and has IP 192.168.1.3/24 eth2=vlan:eth0:19:192.168.2.3/24 ; eth2 attaches to eth0.19 on host and has IP 192.168.2.3/24

[instanceConfig]

- ; The script must not have any blank lines
- ; use tab or spaces in the beginning of the line to indicate the continuation ; of the script

script=#1/bin/sh

#Test script yum install make





- GENIcloud
 - Eucalyptus cloud computing under PlanetLab's Slice-based Facility Architecture (SFA)
 - Experimenter can use cloud resource through SFA



Figure 3.5: GENICloud Architecture



- GENIcloud
 - Implementation focus on Eucalyptus Aggregate Manager
 - Mapping between slice and instance is implemented via DB
 - RSpec is extended for Cloud Resource management

<vm_types></vm_types>	
<vm_type name="m1.small"></vm_type>	
$<$ free_slots $>$ 0 $free_slots>$	
$<$ max_instances $>$ 2 $$	
<cores>1</cores>	
<memory unit="MB">128</memory>	
<pre><disk_space unit="GB">2</disk_space></pre>	
<vm_type name="c1.medium"></vm_type>	
$<$ free_slots $>$ 0 $free_slots>$	
<max_instances>2</max_instances>	
<cores>l</cores>	
<memory unit="MB">256</memory>	
<disk_space unit="GB">5</disk_space>	

Listing 4.1: An excerpt from the RSpec showing the different types of instances in the cloud

<images></images>
<image id="emi-88760F45"/>
<type>machine</type>
<arch>x86_64</arch>
<state>available</state>
<location>images/ttylinux.img.manifest.xml</location>
<image id="eki-F26610C6"/>
<type>kernel</type>
<arch>x86_64</arch>
<state>available</state>
<location $>$ images $/$ vmlinuz $-2.6.16.33-$ xen.manifest.xml $<$ /location $>$

Listing 4.2: The different images (e.g., disk images, kernel images) for instances

```
<keypairs>
<keypair>cortex</keypair>
<keypair>mykey</keypair>
</keypairs>
```

Listing 4.3: The keypairs in the cloud



Paradigm Change

• Public cloud to Hybrid cloud

- Organization wants to have control over their data storage, but needs additional space for archiving data
- They have the security and supervision of the Private Cloud in their network, but can store excess data in a scalable ondemand Public Cloud





Challenging Problems

- Interoperability
 - Between Public clouds
 - Between Public and Private clouds
- Open Source Cloud Computing Solutions
 - Fully open source Compute/Storage service solutions
 - Can be applied for both private and public clouds
- Network Virtualization
 - Isolated virtualized networks in the cloud
 - Secure and QoS guaranteed networks between clouds
- Mobile (Cloud) Network
 - Seamless connectivity
 - Optimized performance over dynamic wireless links



- OpenCirrus
 - Open cloud-computing research testbed
 - Designed to support research into the design, provisioning, and management of services at a global, multi-datacenter scale
- KOALA
 - Karlsruhe Open Application for cLoud Administration
 - Open Source Software service to help working with Amazon Web Services compatible cloud services and infrastructures (IaaS)
 - Amazon, Eucalyptus, Nimbus or OpenNebula are supported
- IEEE P2301/P2302
 - P2301: Guide for Cloud Portability and Interoperability Profiles (CPIP)
 - P2302: Standard for Intercloud Interoperability and Federation (SIIF)



- OpenCirrus
 - Federation between distributed data centers
 - Goals
 - aims to foster systems-level research in cloud computing
 - encourage new cloud computing applications and applications research
 - offers a collection of experimental data
 - aims to develop open source stacks and APIs for the cloud

Open source cloud stack (Zoni, Hadoop, Tashi) Shared infrastructure (>10*1,000 cores) Global services (sign-on-monitoring, stars sistainability dashboard, and so on)	Foundation services (Zoni)			Site utility services			Primary domain services		
HP-VICE TRI HP-VICE TRI Yahoo! VICE TITE!	Domain isolation Netwo (VLAN) (DN DHC Physical machine Provisio	Networking		Monitoring (Ganglia)	Power management Accounting and billing	Attached storage (NFS)	Domain isolation (DLS) Resource telemetry (RTS)	Application frameworks (Hadoop, MPI, Maui/Torque)	
		DHCP)	(DNS, DHCP) rovisioning (PXE)					Virtual machine management (AWS-compatible systems such as Tashi and Eucalyptus)	
	control (IPMI)	(PXE)						Cluster storage (HDFS)	



- KOALA
 - **Open Source** : Apache License 2.0
 - Implemented in Python and HTML
 - Project Site: http://code.google.com/p/koalacloud/





- IEEE P2301/P2302
 - IEEE standards for intercloud federation



P2302 Federation Standard Examples

P2301 Profile Examples



Open Source



- Eucalyptus vs. OpenStack
 - Industrial deployment
 - Ubuntu will supports OpenStack as default cloud fabric (instead of EUCA)
 - Ubuntu 11.10 (at this December) will be the 1st release with OpenStack
 - Openness
 - Eucalyptus request license for Core feature modification
 - OpenStack is fully open source
 - Ownership
 - Eucalyptus Systems, Inc. manages Eucalyptus
 - NASA & Rackspace made OpenStack and fully opened
 - Customer deployment
 - 25,000 laaS clouds are based on Eucalyptus & 56 partners
 - 20,000 downloads are marked for OpenStack & 72 partners
 - Including NTT, KT, Intel, AMD, Citrix, Cisco, Extreme Networks, etc.



Open Source

OpenStack Components

- Compute
 - Cloud fabric controller to start up virtual instances for either a user or a group
 - Configure networking for each instance or project that contains multiple instances for a particular project
- Object Storage
 - Store objects in a massively scalable large capacity system with built-in redundancy and failover
 - Provides variety of applications: 1) backing up or archiving data, 2) serving graphics or videos (streaming data to a user's browser), 3) serving content with a Content Delivery Network (CDN), 4) storing secondary or tertiary static data, developing new applications with data storage integration, 5) storing data when predicting storage capacity is difficult, and 6) creating the elasticity and flexibility of cloud-based storage for your web applications.
- Image Service
 - Retrieval system for virtual machine images
 - configured in three ways: 1) using OpenStack Object Store to store images; 2)using Amazon's Simple Storage Solution (S3) storage directly; or 3) using S3 storage with Object Store as the intermediate for S3 access



Open Source

• OpenStack Installations





Networking

- Initial Phase for Cloud networking
 - How will cloud services and applications utilize network capabilities such as routing, bandwidth management, VPN creation and configuration, network segmentation and isolation, and so on?
 - How do you present network concepts in a form that is meaningful for application development and operations?
 - How will OpenStack support that from a global networking perspective, such as VPNs, VRFs, VLANs, MPLS connections, and so on be provisioned and operated in a highly distributed, dynamic environments?



Networking

- Cisco's OpenStack:NaaS Proposal (2011-04-06)
 - Provides a network abstraction layer and set of APIs to enable Requesting and acquiring network connectivity by *Compute* for interconnecting two VM instances, both single virtual network (single vnic) or multi vnics to different virtual networks.





Mobile Cloud Computing

- Background
 - Conventional cloud targets to IT infrastructure efficiency
 - Especially for intranet infrastructure efficiency
 - How mobile/telco operators make money via cloud computing?
 - Cloud based Telco. operator's service and business model
- Goals
 - Win-Win business model between ISP and NSP
 - Also, benefits for mobile users (in performance, cost, etc)



Mobile Cloud Computing

- Design Principles
 - NSP (Telco/Mobile operator) as a local cloud provider
 - Isolated secure & virtual network in NSP's cloud
 - Fast response between client and server (without WAN effect)
 - Rich-full mobile feature (location, MPTCP, compression, etc.)
 - Biz chance for small innovative companies
 - CDN feature supports



Mobile Cloud Computing

- Characteristics
 - Cloud aware mobile node
 - Cloud mobility
 - Cloud service for mobile node
 - Scenario.1: Mobile thin client
 - Scenario.2: Mobile zero client
 - Scenario.3: Mobile proactive client
 - Mobile network as a Service (M.NaaS) [Actually not limited for mobile network]
 - Accelerated transport layer protocol
 - Network address independent transport layer protocol
 - High speed data synchronization between Local & Remote cloud
 - Mobile aware & optimized remote desktop protocol
 - Mobile network aware intelligent cloud



Cloud aware Mobile Node

- Mobile Node identifies Mobile Cloud
 - Mobile operator constructs own cloud network
 - Address of cloud manager is transferred to Mobile Node





Cloud Mobility

- Cloud service transferred into Mobile Cloud
 - Inter-cloud service transfer between ISP/Enterprise private cloud and mobile operator's mobile cloud





Mobile Thin-client Service Scenario

- Client-Server architecture over Mobile Cloud
 - Mobile node has processing power, and execute client application
 - Server application executed on Mobile Cloud
 - Conventional web based client/server interface used
 - Example: Google Chromium OS, Conventional Smart-Pad/Phone





Mobile Thin-client Service Scenario

- Examples
 - IBM Cloud School
 - West Sprinfield High School
 - Coleman Tech Chater High School
 - New York Columbia High School
 - Minnesota Online High School
 - Horizon Project
 - Google Back to School





Mobile Thin-client Service Scenario

- Examples
 - Microsoft Cloud Future 2010
 - http://research.microsoft.com/en-us/events/cloudfutures2010/videos.aspx
 - The Cloud for University City Campus Danilo Montesi, University of Bologna
 - Cloud Computing Projects in Engineering Harold Castro, Universidad de los Andes



Mobile Zero-client Service Scenario

- VNC-terminal like service over Mobile Cloud
 - Mobile node has non processing power, and execute remote viewer
 - Cloud supports mobile OS (Android, iOS) virtualization
 - Remote Frame Buffer like interface between client and cloud
 - Example: http://www.android-x86.org/





Mobile Proactive-client Service Scenario

- Proactive Cloud application over Mobile Cloud
 - Mobile node execute own Cloud service (directly use cloud API)
 - Cloud node used as extended CPU or Storage
 - Cloud API is used between client and cloud
 - Example: None





Mobile Proactive-client Service Scenario

- Examples
 - ScienceCloud2011: (Not a mobile specific)
 - http://datasys.cs.iit.edu/events/ScienceCloud2011/
 - Magellan: Experiences From A Science Cloud
 - PiCloud API
 - <u>http://www.picloud.com/</u>
 - Cloud Computing. Simplified (for science likes scipy, numpy, etc.,)
 - SimpleCloud API
 - http://simplecloud.org/
 - The Simple Cloud API brings cloud technologies to PHP and the PHPilosophy to the cloud, starting with common interfaces for three cloud application services:
 - File Storage Services
 - Document Storage Services
 - Simple Queue Services
 - Zend has invited the open source community and software vendors of all sizes to participate. IBM, Microsoft, Rackspace, Nirvanix, and GoGrid have already joined the project as contributors.



- Accelerated transport layer protocol
 - Easy to deploy
 - Software issue for client and cloud server (between specific peers)
 - Example cases
 - MS Cloud Faster (MS Research)
 - DCTCP (Data Center TCP), WideArea TCP
 - Increase initial CWND
 - Intelligent multi-bit ECN for congestion control and fast adaptation
 - Google SPDY (Chromium project)
 - Experimental protocols to reduce the latency of web pages
 - Enhancement for TCP slow start
 - Binary compression for human readable coded contents
 - Multi path transmission for single TCP connection



- Network address independent transport layer protocol
 - IETF Standards
 - TCP Extensions for Multipath Operation with Multiple Addresses
 - Coupled Congestion Control for Multipath Transport Protocols
 - Architectural Guidelines for Multipath TCP Development
 - MultiPath TCP: Guidelines for implementers





- High speed data synchronization
 - Data synchronization required between clouds
 - Uni-directional backup for released service
 - Bi-directional real-time synchronization for interactive services





- Mobile network aware intelligent cloud
 - Mobile cloud server aware heterogeneous networks and device info.
 - Mobile cloud server initiates the handover for best wireless links
 - Mobile cloud server optimizes the contents for device characteristics





- Mobile aware & optimized remote desktop protocol
 - Enhancement of RFB/PCoIP for wireless links

Display Resolution vs Planning Bandwidth Table											
User category	1024x768	1280x1024	1680x1050	1600x1200	1920x1200						
Task Worker ¹	3 Mbps	5 Mbps	7 Mbps	6 Mbps	-						
Knowledge Worker/Basic CAD	10 Mbps	15 Mbps	20 Mbps	22 Mbps	25 Mbps						
Performance User / 3D Modeling	30 Mbps	45 Mbps	60 Mbps	65 Mbps	80 Mbps						
Video Editing	-	60 Mbps	80 Mbps	85 Mbps	100 Mbps						
Extreme Bandwidth Allocation	-	120 Mbps	160 Mbps	170 Mbps	200 Mbps						



FIRST AND A CONTRACT AND A CONTRACT

- Today
 - Eucalyptus cloud deployed
 - "Cloud mobility" designed and developed over Eucalyptus [key contribution]
 - NEuca deployed
 - Public KOALA interworked
- Phase.1 GENIcloud Federation
 - Deploy GENIcloud node into KHU cloud
 - Interwork with Slice Manager at GIST for FiRST & PlanetLab federation
- Phase.2 FiRSTcloud Development for PlanetLab Federation
 - Design and develop OpenStack based PlanetLab federation [key contribution]
 - Interwork with Slice Manager at GIST for PlanetLab federation
 - Contribute enhanced software to OpenStack & PlanetLab



- Phase.3 Zero-client based Mobile Cloud Development
 - Revise "Cloud mobility (developed at 2010)" for OpenStack
 - Newly design and develop "Cloud aware Mobile node" [key contribution]
 - Enhance RFB protocol for wireless links [key contribution]
 - Contribute key contributions to OpenStack and Adnroid-x86.org
- Phase.4 FiRSTcloud Evolution for NaaS
 - Newly design and develop NaaS based on OpenStack:NaaS [key contribution]
 - Deploy OpenFlow/SoftRouter into private cloud and inter-cloud networking
 - Extends FiRSTcloud interface with Slice Manager for NaaS [key contribution]
 - Contribute key contributions to OpenStack and PlanetLab



• Today





















Q&A